



A New Evaluation Method for RNG

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Introduction

Jitter Analysis Tools

Characteristics and Causes of Each Jitter Components

RNG Evaluation and Attack Scenario

Conclusion

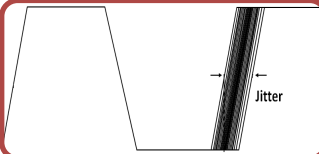
- To propose a rapid RNG evaluation method from a practical point of view that does not rely on complex math.



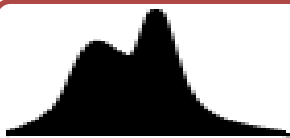
Conventional RNG evaluation methods are complex and so many statistical process are held on binary data



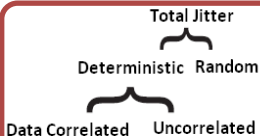
On the other hand, actually, binary data constitute from signal waveform



Jitter is the source of randomness in the binary data



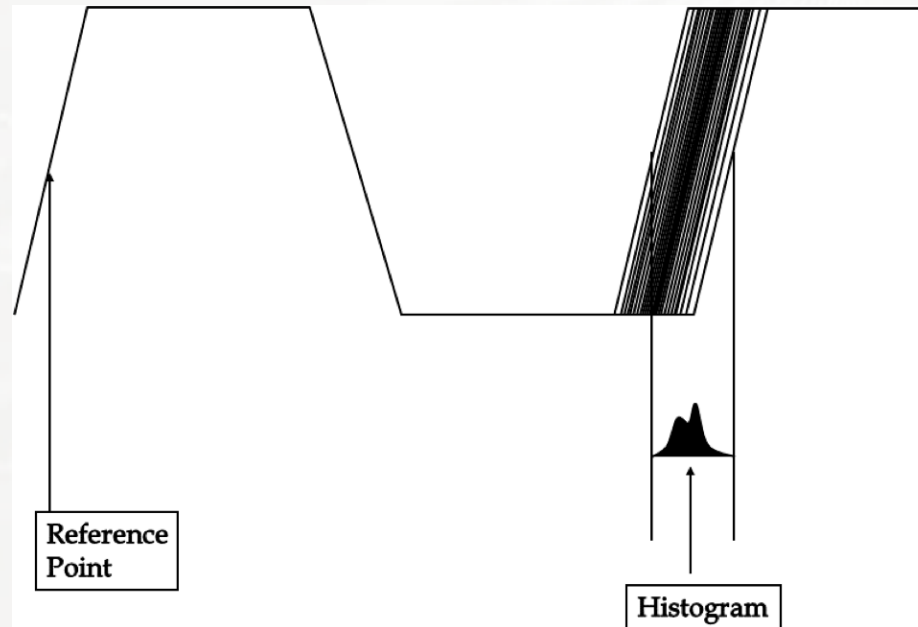
Jitter may have both random and deterministic components



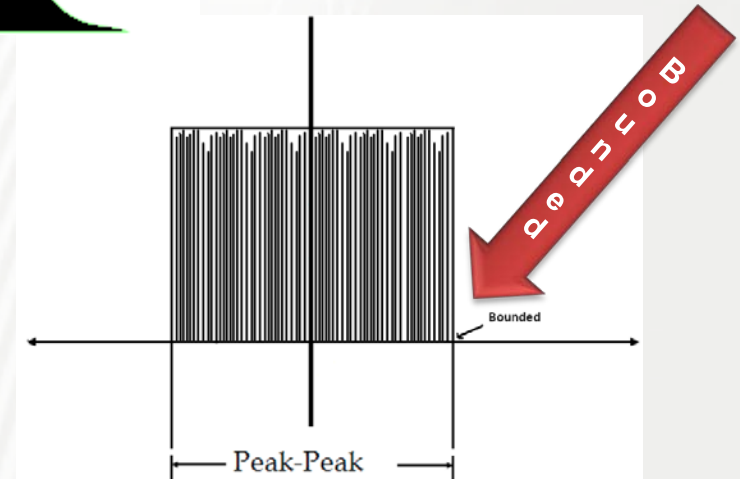
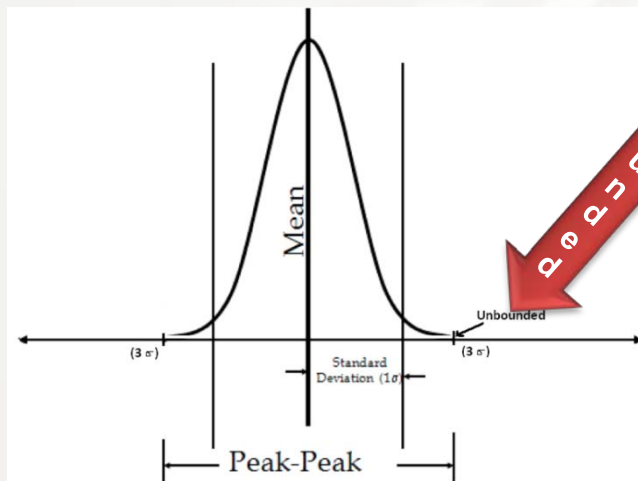
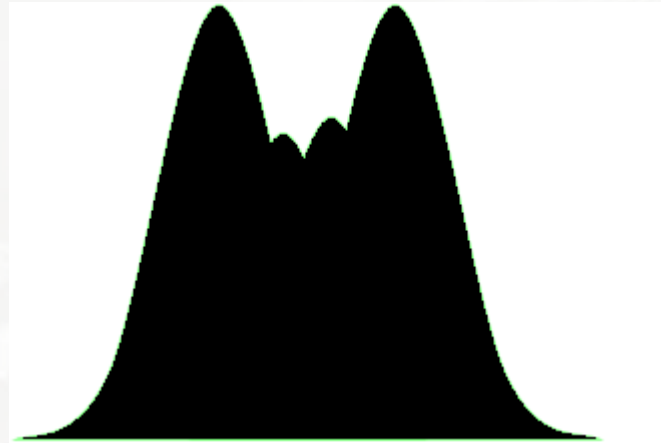
By analyzing jitter components, we can determine the dominant component in the waveform

What is Jitter?

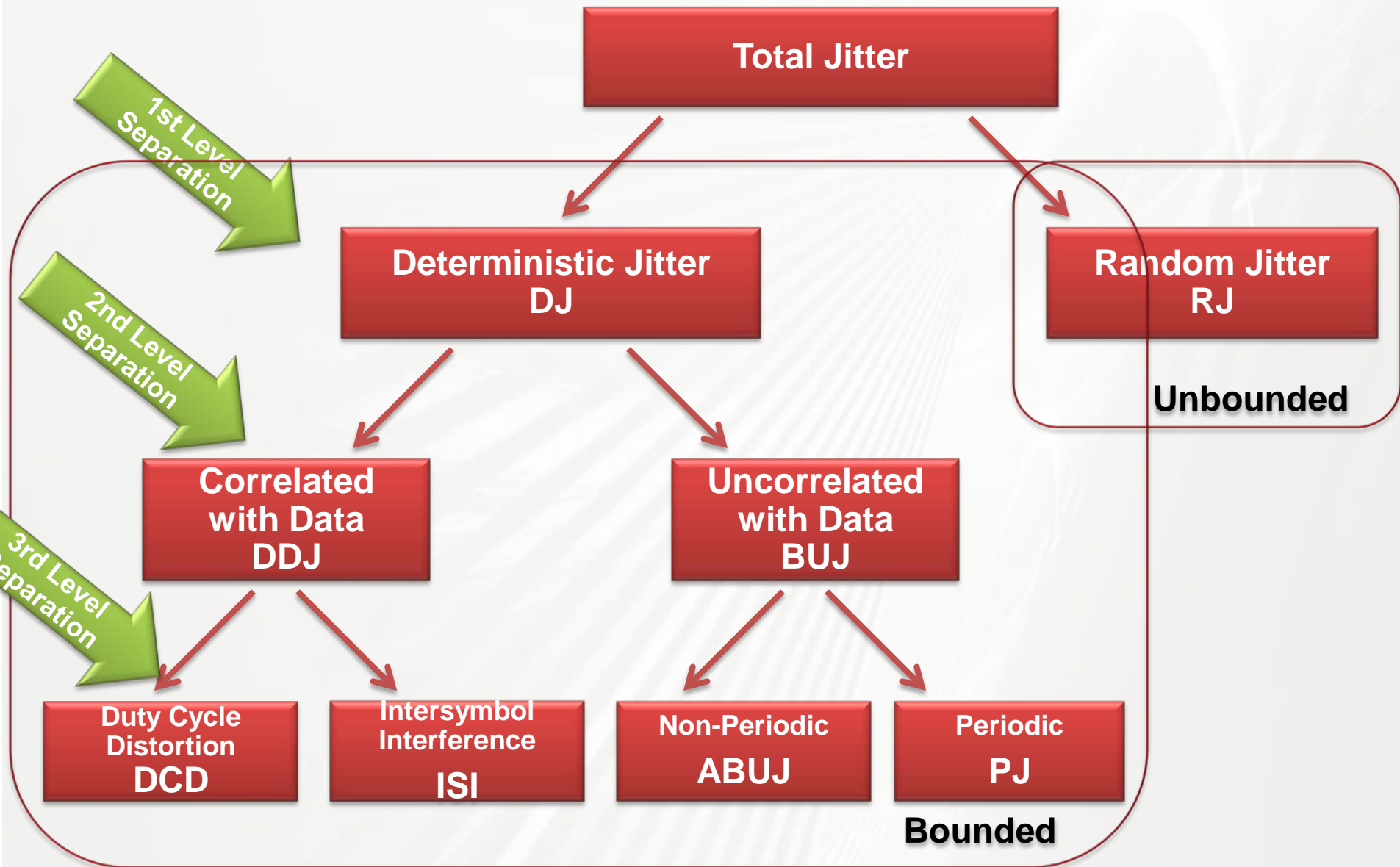
- Jitter is the timing variations in the signal



- Jitter has random and deterministic components and can be analyzed by histogramming tools



Jitter Components



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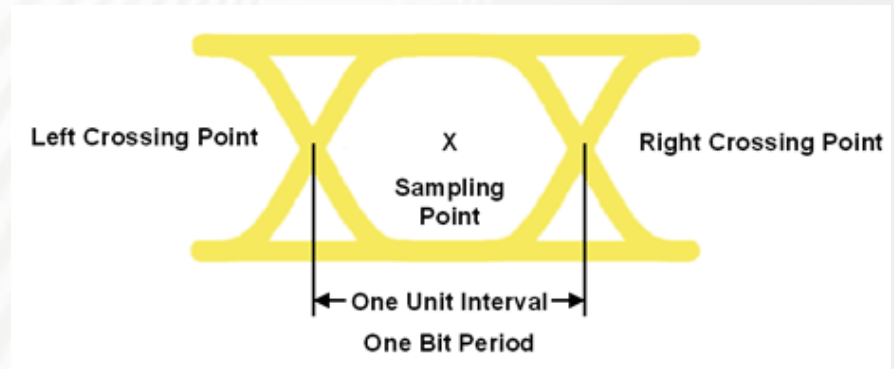
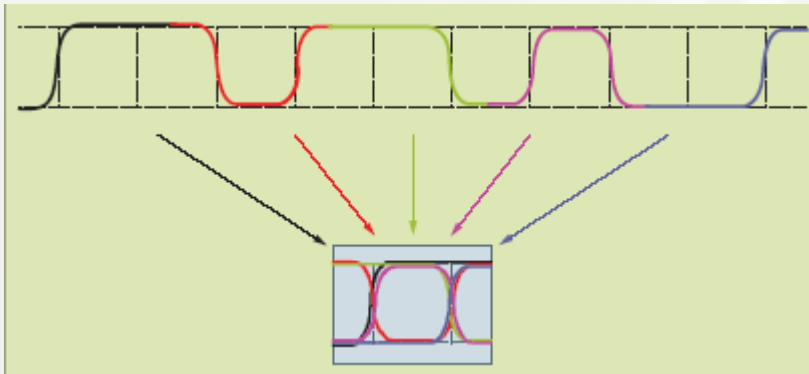
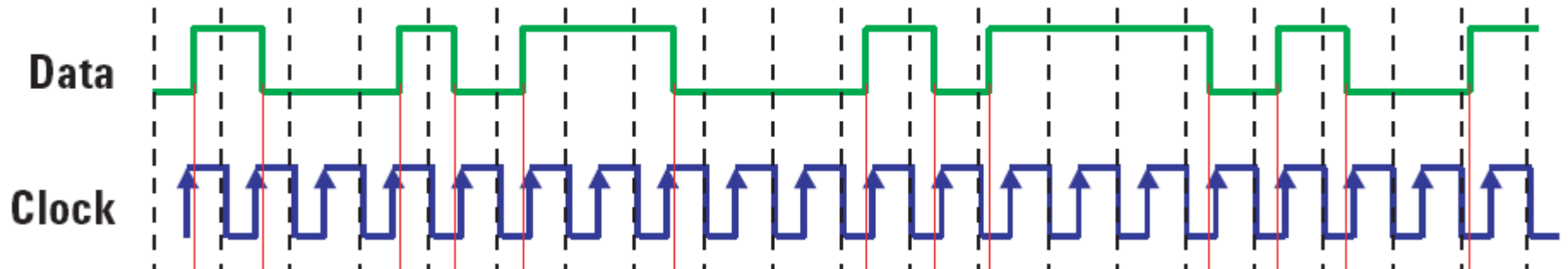
Jitter Analysis Tools

Characteristics and Causes of Each Jitter Components

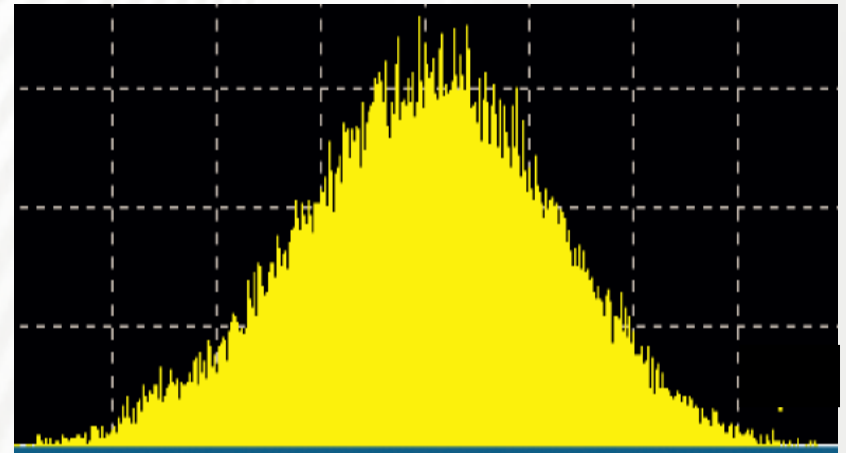
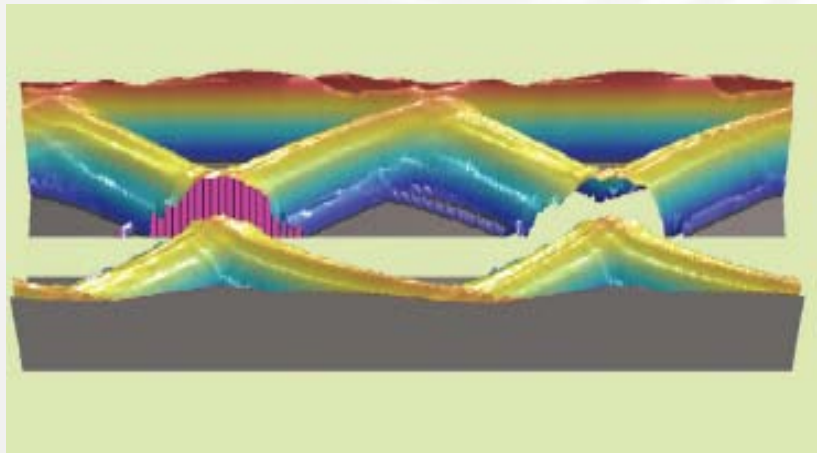
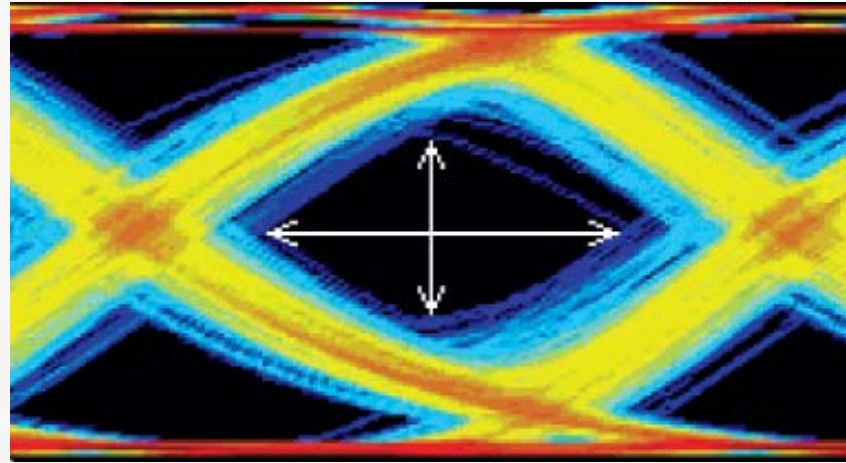
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Eye Diagram

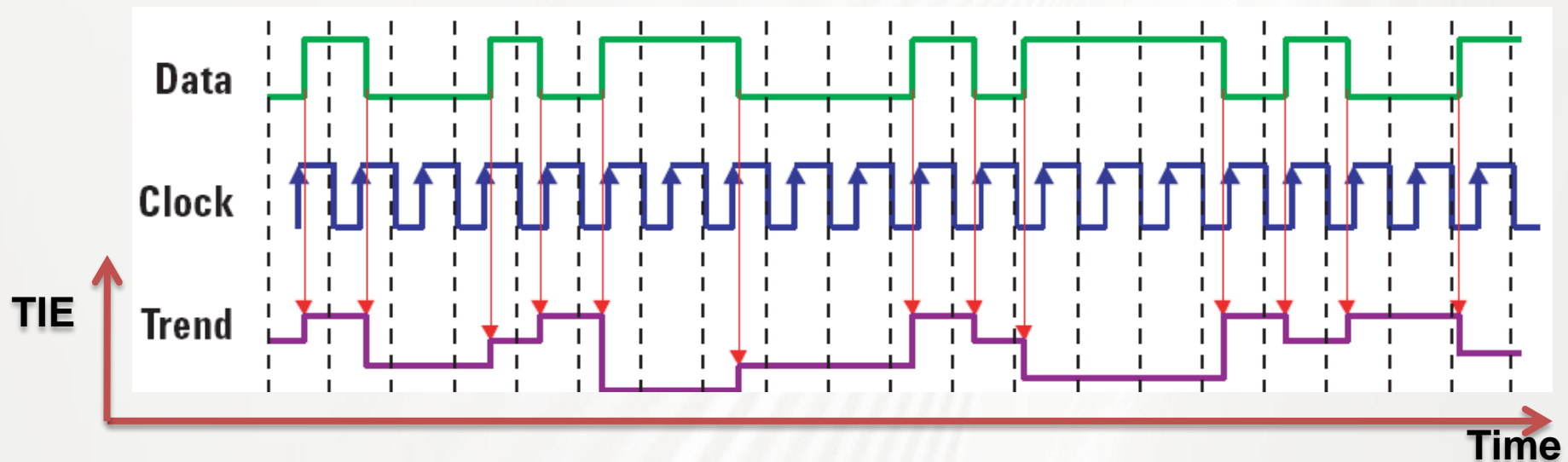


Histogram



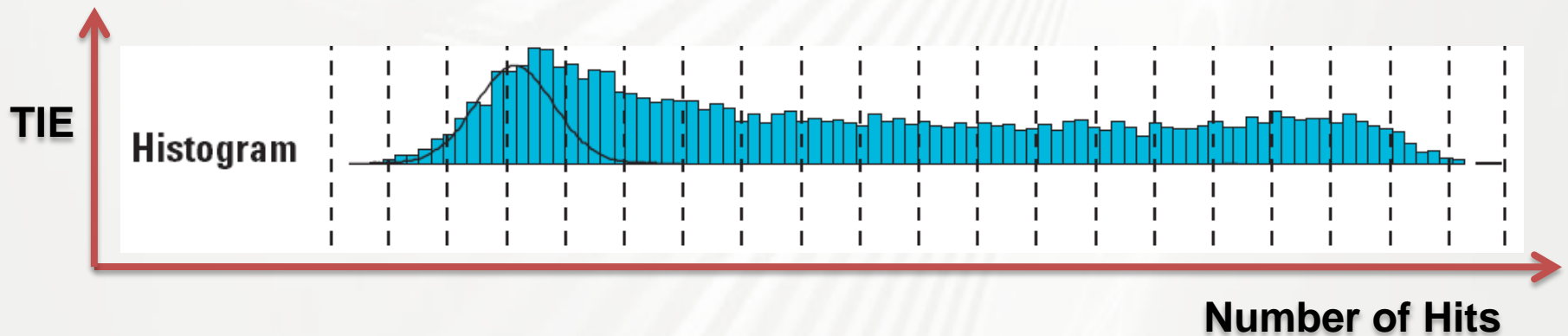
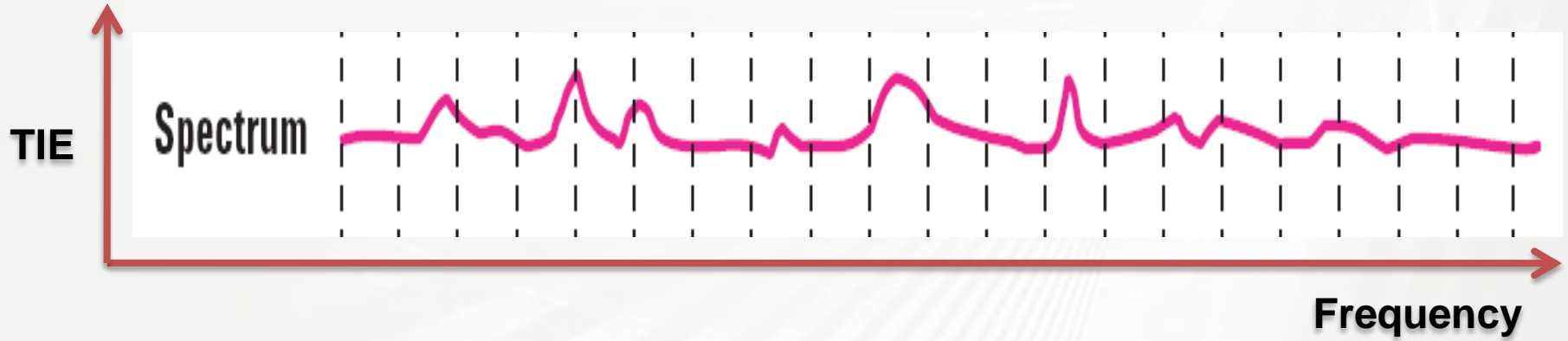
Time Interval Error (TIE)

- Eye Diagram along with histogram gives an intuitive feel about the type of jitter
- For deep insight and identification of jitter components, time-correlate measurement tools are used



- The timing error between the edges of ideal clock and data is Time Interval Error (TIE)

Spectrum and TIE Histogram



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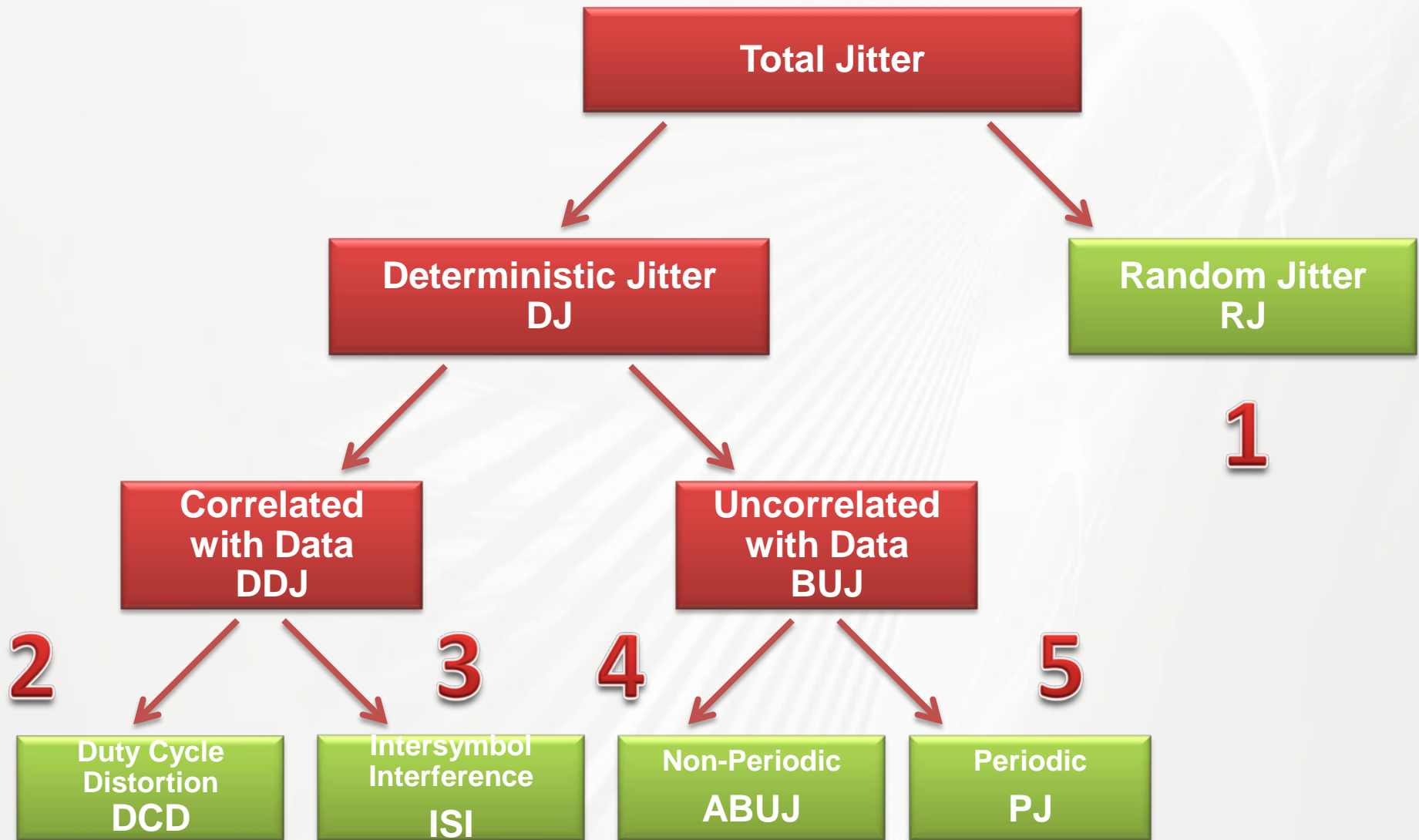
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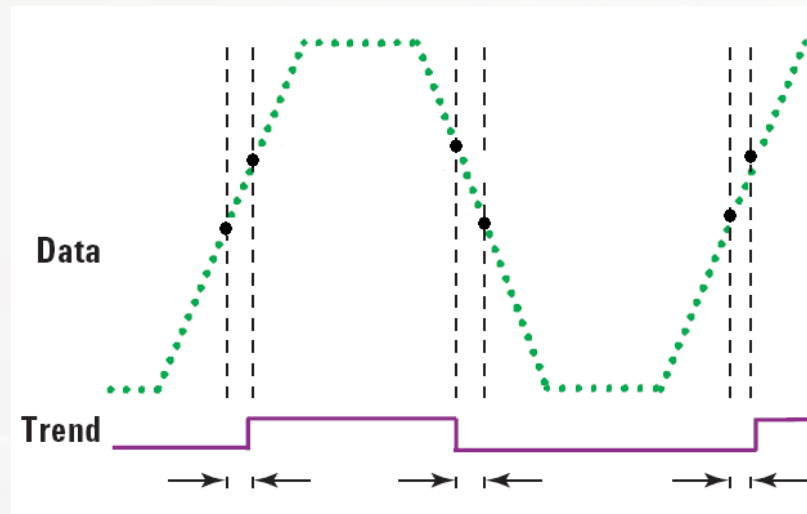
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Jitter Components

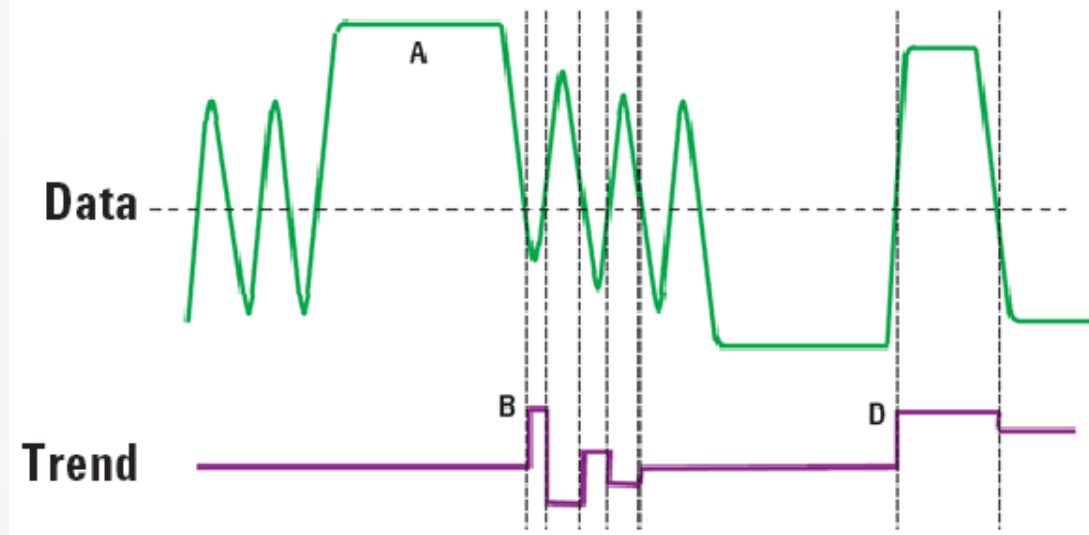


- Is **good** for RNG
- Random noise transforms to random timing jitter in the waveform, which actually is the **entropy source** of RNG
- Has a Gaussian Distribution
- Is unbounded therefore unlimited in terms of peak-to-peak values
- Measured with an RMS value (1σ)
- Caused by thermal, shot and $1/f$ noises in semiconductor elements



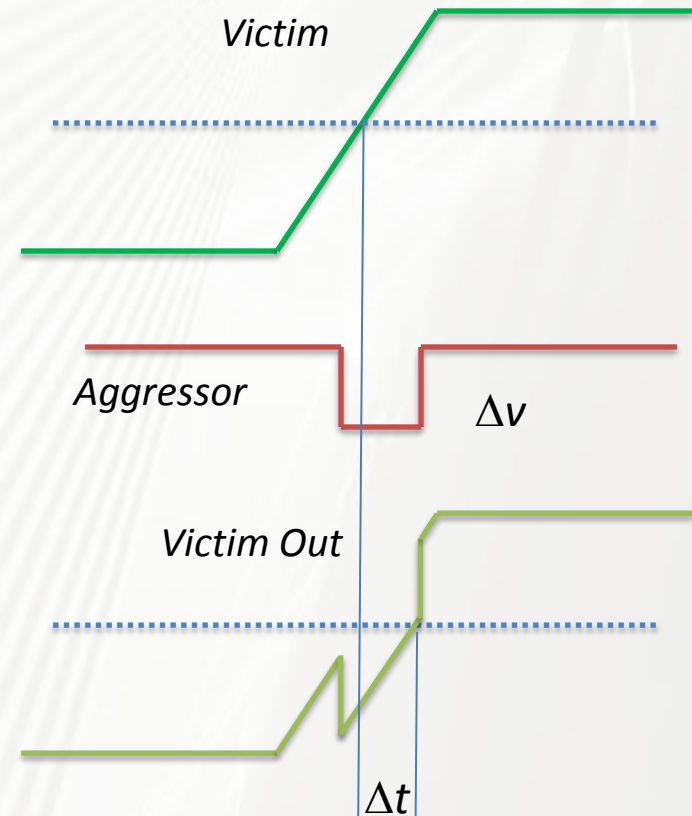


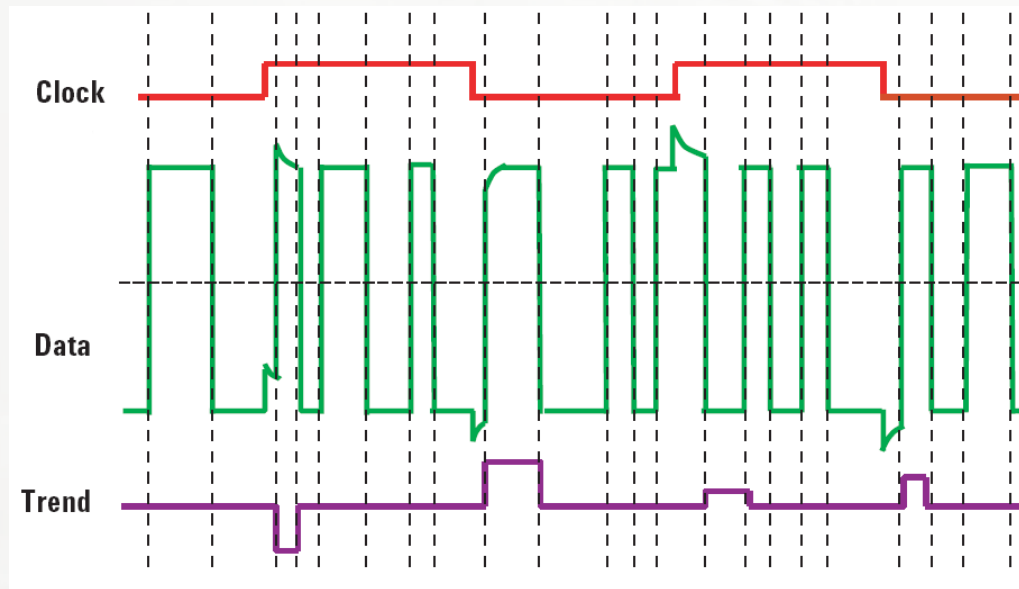
- Two primary causes
 - Threshold level of transmitter
 - Asymmetry in rising and falling edges of the signal



- Two primary causes
 - Bandwidth limitation problem of the transmitter or physical media
 - Reflection due to impedance termination mismatches and physical media discontinuities

- Also called as Aperiodic Bounded Uncorrelated Jitter (ABUJ)
- Two primary causes
 - Crosstalk
 - Ground Bounce





- Two primary causes
 - Cross-coupling (coupled to clock signals)
 - EMI (Power supply switching, magnetic influences)

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1- Random Jitter

- Thermal, Shot, $1/f$

2- DutyCycle Distortion (DCD)

- Threshold of transmitter
- Asymmetry in rise and fall time

3- InterSymbol Interference (ISI)

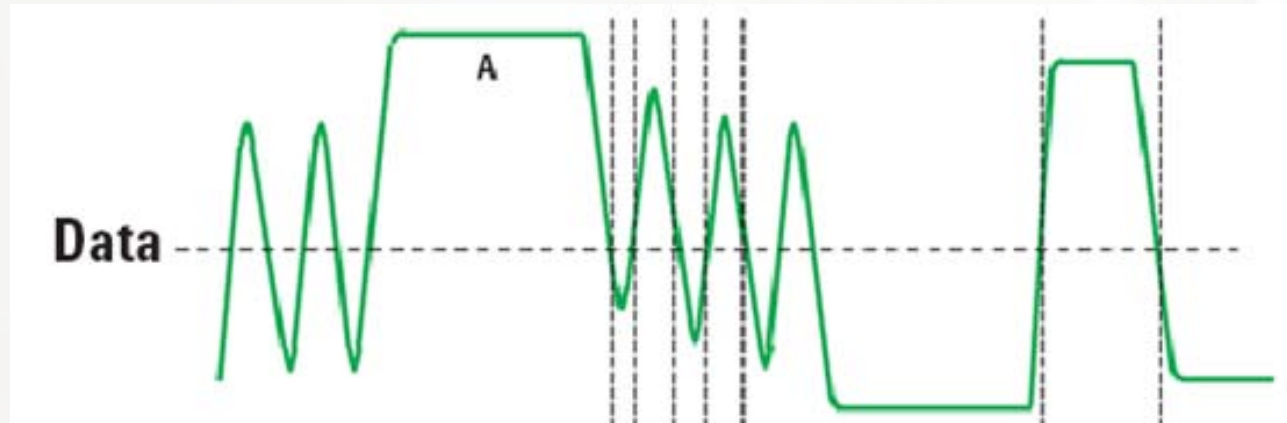
- Bandwidth limitations
- Reflection due to impedance mismatches

4- NonPeriodic Jitter (ABUJ)

- Crosstalk
- Ground bounce

5- Periodic Jitter (PJ)

- Clock correlation
- Switching effect of power supply



- If there is ISI in the waveform, certain patterns follow some certain bits
- Attacker can predict the key with patterns

- If the RNG seems weak in terms of periodic jitter component
 - Modulating clock
 - Injecting patterns over power supply

attacks can be applied to RNG

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- A Practical RNG Evaluation Method is proposed for the use of practical evaluations in the design stage before complex mathematical evaluation methods are applied to RNG during evaluation stage.
- RNG attack scenarios can be developed after the interpretation of analysis results.

Thank you for your attention!